

County of Yolo

DEPARTMENT OF COMMUNITY SERVICES

Environmental Health Division 292 W. Beamer Street, Woodland, CA 95695 PHONE - (530) 666-8646 FAX - (530) 669-1448 environmental.health@yolocounty.org

April Meneghetti, REHS Director of Environmental Health

YOLO COUNTY WILDFIRE CLEAN-UP PLAN APPLICATION

WHO NEEDS TO COMPLETE THIS FORM?

Property owners who choose to clean-up their property on their own, or with a qualified contractor, and decide not to wait for the potential State sponsored clean-up program. The work must be done to standards established in State regulations so that health and safety risks are adequately addressed for the community and the environment. Documentation on adequate cleanup and proper disposal will be required.

Pro	operty Owner Name:		
Pro	operty Address:		
Assessor's Parcel Number (APN):		Email:	
Ма	iling Address:		
Mailing City:		State:	ZIP:
	Who will perform the debris removal?	Owner	Licensed Contractor
	If Contractor, please provide the following:		
	Name of Contractor:		
	Contractor's Email:	Phone:	
	License Number:	Proposed Start Date:	
В.	Work Plan Required:	Work Plan Included	

A work plan must be submitted with this application. Work plan approval by Environmental Health is required prior to starting debris cleanup.

C. Property Owner Acceptance

I have reviewed the protocols as stated in the "Yolo County Wildfire Debris Management Requirements" document and specifications for private debris removal. I understand the ash and debris contain hazardous substances and can be a health hazard. I understand the ash and debris shall be wetted down prior to removal and dust shall be controlled. The ash and debris shall also be completely encapsulated with a tarp ("burrito wrap" method) prior to being transported for disposal. I understand that soil samples shall be collected in order to self-certify the project was completed.

Property Owner Signature (Required):		Date:	
Contractor Signature:		Date:	
Yolo County Acknowledgement:		Date:	
For office use only:	Entered Date	Entered By	